



INTERNATIONAL CHEER UNION



Coed Intermediate & Median Non-Tumbling Division

JUDGE NO. _____ TEAM NO. _____ TEAM NAME _____

CHEER CRITERIA

10 POINTS _____

Crowd Leading (Native Language Encourage)

Crowd leading ability/ability to lead the crowd for the team's nation and/or team's programme; including an effective use of Voice, Pace, and Flow of the Cheer for the crowd to participate. Proper use of Signs, Poms, Megaphones, Flags, and/or Motion Technique & practical use of Stunts/Pyramids to lead the crowd. Execution

PARTNER STUNTS

30 POINTS _____

Execution of Skills, Difficulty (Level of Skills, Number of Bases, Number of Stunt Groups), Synchronization, Variety & Creativity

PYRAMIDS

30 POINTS _____

Execution of Skills, Level of Skills, Difficulty, Number of Structures Performed, Number of Bases Uses, Transitions, Variety & Creativity

BASKET TOSSES

10 POINTS _____

Execution of Skills, Height, Synchronization (when applicable), Difficulty, Variety

FLOW OF ROUTINE/TRANSITIONS/SKILL IMPLEMENTATION

10 POINTS _____

Execution of Routine Components: Flow, Pace, Timing of Skills, Transitions, Jumps (if applicable)

OVERALL PRESENTATION, CROWD APPEAL

10 POINTS _____

Overall Presentation, Showmanship, Crowd Effect

TOTAL POINTS

(100) _____

COMMENTS: