INTERNATIONAL CHEER UNION

Intermediate - Median Divisions

JUDGE NO._____TEAM NO._____ TEAM NAME_____

CHEER CRITERIA   **10 POINTS_____**
Crowd Leading (Native Language Encourage)
Crowd leading ability/ability to lead the crowd for the team's nation and/or
team's programme; including an effective use of voice, pace, and flow of the
Cheer for the crowd to participate. Proper use of signs, poms, megaphones,
flags, and/or motion technique & practical use of Stunts/Pyramids to lead
the crowd. Execution

PARTNER STUNTS   **25 POINTS_____**
Execution of Skills, Difficulty (Level of Skills, Number of Bases,
Number of Stunt Groups), Synchronization, Variety & Creativity

PYRAMIDS   **25 POINTS_____**
Execution of Skills, Level of Skills, Difficulty, Number of Structures
Performed, Number of Bases Uses, Transitions, Variety & Creativity

BASKET TOSSES   **10 POINTS_____**
Execution of Skills, Height, Synchronization (when applicable), Difficulty,
Variety

TUMBLING   **10 POINTS_____**
Group Tumbling, Execution of Skills (includes Jumps if applicable),
Difficulty, Proper Technique, Synchronization

FLOW OF ROUTINE/TRANSITIONS   **10 POINTS_____**
Execution of Routine Components: Flow, Pace, Timing of Skills,
Transitions

OVERALL PRESENTATION, CROWD APPEAL   **10 POINTS_____**
Overall Presentation, Showmanship, Dance (if applicable), Crowd Effect

TOTAL POINTS   **(100)_____**

COMMENTS: