



Non-Tumbling Coed Scholastic / Rec Division - Routine

JUDGE NO. _____ TEAM NO. _____ TEAM NAME _____

CHEER Judging Sheet/Section – 30 Points

CROWD LEADING 10 POINTS _____

Note: Use of native language is encouraged

Crowd Effective Material – Voice, Pace & Flow (5)

Ability & Energy to Lead the Crowd & Proper Use of Signs, Poms, or Megaphones (5)

SKILL INCORPORATIONS 15 POINTS _____

Proper Use of Skills to Lead the Crowd (5)

Execution - Proper Technique, Synchronization & Spacing (10)

CHEER OVERALL IMPRESSION 5 POINTS _____

Flow, Overall Crowd Effectiveness & Difficulty of Practical Skills

BUILDING Judging Sheet/Section – 50 Points

-PARTNER STUNTS-

PERFECTION OF SKILL 15 POINTS _____

Proper technique, Synchronization & Spacing

DIFFICULTY 10 POINTS _____

Level of Skills, Use of Coed Skills, Number of Stunts Performed,

Number of Bases Used, Creativity, Transitions & Variety

-PYRAMIDS-

PERFECTION OF SKILL 15 POINTS _____

Proper technique, Synchronization & Spacing

DIFFICULTY 10 POINTS _____

Level of Skills, Number of Stunts Performed, Number of Bases Used,

Creativity, Transitions & Variety

OVERALL Judging Sheet/Section – 20 Points

JUMPS 10 POINTS _____

Perfection of Skill - Proper Technique, Form, Height, Synchronization (5)

Difficulty – Type of Jump(s), Connections/Combos or Variety (5)

MOTIONS/DANCE 5 POINTS _____

Technique, Sharpness, Placement, Timing, Spacing, Use of Levels,

Overall Choreography & Visual Appeal

CATEGORY IMPRESSION 5 POINTS _____

Overall Choreography, Motions/Dance, Visual Appeal, Flow &

Use of Formations/Transitions

TOTAL POINTS (100) _____